



Tactics Manager



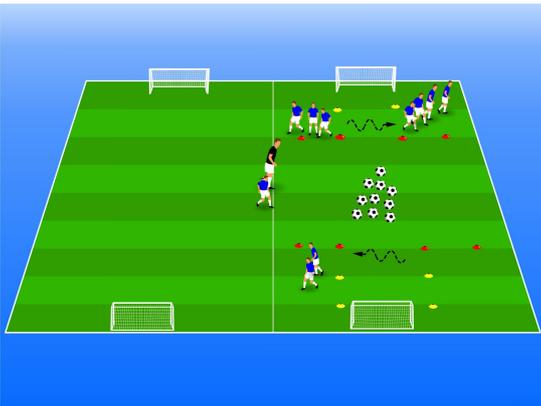
Coach: Glenn
Club: SoccerTech / Calgary Rockies FC
Role: Technical Director
Qualf: USSF 'A' (United States)

Date: 19/Jun/2022
Time: N/A:N/A
Duration: N/A
Age/Level:

Session
Objective:

Tournament Day

Pirates



Description:

1 player is the pirate the rest of the players have a ball in the designated area. On the coaches go the pirate tries to kick the other player's balls out of the square. If a player's ball is kicked out they become a pirate until all the balls have been kicked out. The last player becomes the new pirate for the next game.

If a player dribbles their own ball out they are a pirate. Discourage players just giving up their ball to the pirate.

Tournament Day



Description:

After warm up. Play 10 -12 min matches and rotate the pinnie group between fields. *REPEAT * 3 Times so they play 3 different teams.

If there are 2 coaches per field one coach moves with the pinnie team to the next field. If there is only one coach per field the coach stays and send the pinnie group to another coach while receiving a pinnie team from another coach.

Play 5v5 have subs when needed. *Note don't have subs out for long*

Coaching Points:

ALWAYS encourage dribbling (it is not ball hogging or showing off; avoid using these phrases) Dribbling is one of the hardest things to teach and should be encouraged from a young age. Even if they maybe should have passed or mess up encourage the attempt to dribble. The decision making can be taught easily when they are older. If it is crowded TURN! (sound simple but players will offer try to jam the ball through players)

Medals



Description:

Thank the players. Give out the medals and get the other kids to clap as you give out each medal. Ideally put it around their neck and fist bump and give new Tim's balls. Get all the players to wait until everyone gets a medal before leaving